



## **Nicole Rittenour**

Principal Architect & Owner at PUSH Design LLC

Tactile Graphics Designer at Touch Graphics Inc.

Nicole Rittenour is a licensed architect with two fulfilling careers in design. The first, practicing in Detroit as an architect with her own firm; and secondly, as a tactile graphics designer for national projects. Her architectural projects include new urban multi-family residential; the adaptive reuse of historic structures; retail, restaurant and office tenant upfits; as well as industrial renovations and additions. Her work as a tactile graphic designer includes educational projects, exhibit design, mapping, and wayfinding.

Whether working on an accessibility project or winding through the building permit process, Nicole sees every issue as a problem to be solved using her knowledge and often quite a bit of innovation. Well-versed in the technical aspects of both building code and tactile graphic standards, Nicole leans on her solid relationships with contractors, engineers, braille experts, and 3d modelers to see complicated projects come to life.

As a licensed architect in Michigan and North Carolina, and one of the most experienced tactile designers in the United States, Nicole's work has been influential in enhancing users' experience at some of the most significant places in the country.

Nicole holds a Bachelor of Architecture from the University of Arizona, and is active in her Corktown, Detroit neighborhood.